

Swamp (Room C)

You appear to be in a wet, musty-smelling swamp. The area is covered with short, twisty trees and algae-filled pools of murky water that could be hiding all kinds of unknown creatures.

Nearby you see a sandstone hall with four pillars. Inside is a golden scale and a sealed door. Next to the hall is a strange and ominous creature whose front half is like a lion, back half is like a hippopotamus, and whose head is that of an alligator. It seems like it is always watching you, but you never see it move.

There's an endless supply of machetes scattered around the swamp, perhaps from previous explorers.

If you wade into the water, read the back of this sign.

You lose your footing, and then see an anaconda. Before you can get away, it strangles you, and you die.